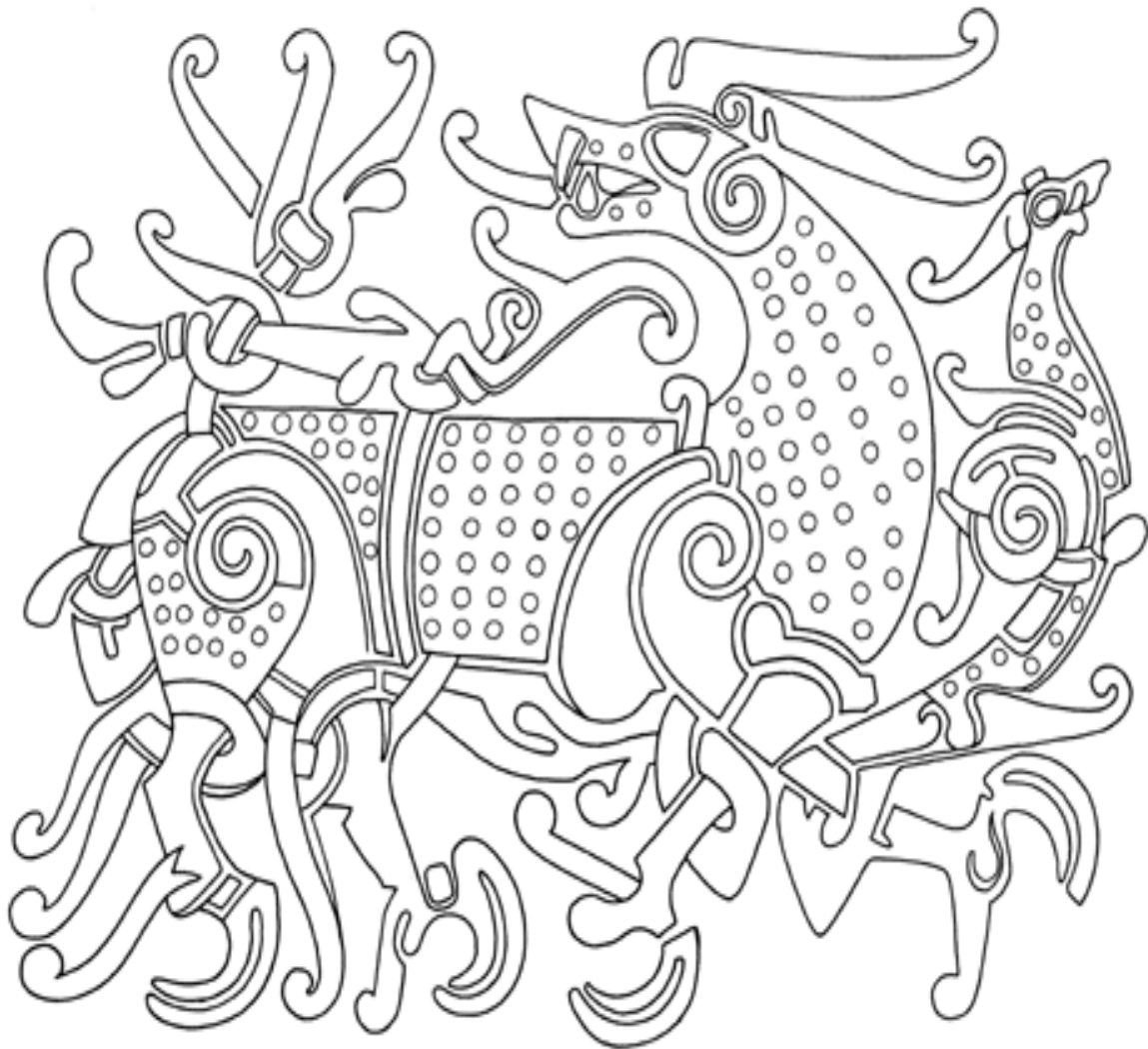


THE BI-CRANIAL BEAR

JUNE 2008 / A.S. XLIII



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Submissions

Submissions to this publication may be submitted electronically or by mail. Please send electronic submissions to silverwolfadiantum@yahoo.com and make sure to include 'BCB Submission' in the subject line. The Chronicler is able to accept files in .doc, .txt, and .wps forms. Artwork may be sent in .jpg or .gif format.

Hard copies of submissions may also be sent to:

Nancy Faber
1374 Lanson Lane
Eugene, Oregon 97404.

Submissions must be typed; handwritten material will not be accepted. Please make sure to include both your SCA and mundane names so that proper credit may be given to you for your work. The Chronicler reserves the right to edit submissions for spelling, grammar, and clarity, and to reject submissions which are unreadable or which are considered unacceptable for any reason.

Whether a submission is accepted or rejected, it cannot be returned.

Art Acknowledgments For This Issue:

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Rapier Marshal

Chatelaine

Please contact the Seneschal if you are interested in becoming an officer or deputy for the Barony.

Dates to Remember

Every Monday, Wednesday and Saturday: Fighters' Practice. Location: Under the Washington – Jefferson Street Bridge in Eugene. Hours: Monday / Wednesday: 7 – 9 pm; Saturday: 10 am – 12 noon.

Every Sunday: Outdoor Archery Practice, 2:00 - 3:30 pm. Hosted by Sæthrð Seolferlocc. Location: 3130 Summit Sky Blvd, Eugene. Take your best route to Bailey Hill Road. Turn on Warren; take the first right to continue on Warren. Take the second right to Summit Sky Blvd. We are the green and yellow house across from Los Altos Lane. Please park in the driveway and not on the street. Call 541-505-7589 if the weather looks "iffy." Sæþrð will marshal Royal Rounds, IKACs, and provide instruction. Some loaner recurve and longbow gear is available.

Every Thursday: Outdoor Archery Practice, 5:30-7:00 pm. See directions above for details.

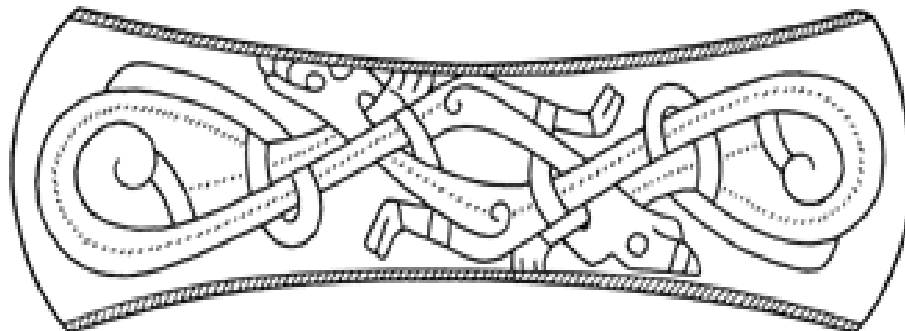
June 19th – Arts and Sciences Night, 7 – 9 pm. Hosted by Alysandre Welden d'Ath. Location: 84900 S. Willamette Street, Eugene. To reach the house, turn south on Willamette St. You will pass Spencer's Butte on your left. About a mile later, you will see a “Slow” sign on your right. Slow down, because next you will see a “30 MPH” speed limit sign with a 90-degree turn sign on the same pole. The driveway is at that sign. It is a shared driveway, and the house you want to reach is at the very end. You will come to a gate that says “MOORE” on it. Please follow the directions on the callbox to your left, and we will let you in! Call 541-484-3086 if you have any questions.

June 19th – Heraldry Consultation, 7 – 9 pm. Hosted by Angharad Bach. Location: 84900 S. Willamette Street, Eugene. This is held concurrently with A & S Night. See above for directions.

June 23rd – Baronial Council, 7 – 9 pm. Location: PC Market of Choice on 29th and Willamette.

June 24th – Tymberhavene Business Meeting, 6:30 – 8:30 pm. Location: ESD (Education Service District), 1350 Teakwood Ave., Coos Bay.

July 6th -- Nordholt Business Meeting, 6 – 8 pm. Location: Ray's Food Place, 621 Hickory St., north Albany.



Upcoming Events

Baron Hemidhal Shire of Myrtleholt (*Williams, OR*) June 6 – 8, 2008

The Shire of Myrtleholt invites you to join us in honoring one of our fallen heroes, the Baron Matthew von Hemidhal.

Saturday activities include our Shire Defender Tournament, a Styles Tournament to remember our fallen Baron, and games for all ages. Archery is TBA (depending on Archery Marshal present).

Included with gate is an excellent feast prepared by our Ladies Mor and Onora and their families to be followed by fellowship and merriment, all bards are generously welcomed. Water will be available, please pack out your garbage.

Site info: The event is located at the Williams Grayback Brushriders Arena, 155 Davidson Rd., Williams, OR 97544, pets welcome on leash.

Schedule: Site opens at 3 pm on Friday June 6, and closes on Sunday at 1 pm.

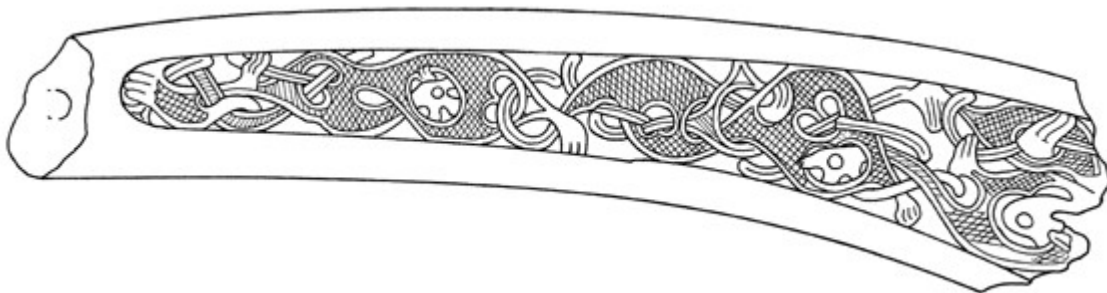
Tourney start time TBA.

Feast will be at approx. 6 pm.

Autocrat: HL Keara Rynlyn Buchanan (Loree Day); (541) 471-1860; 589 Detrick Dr., Grants Pass, OR 97527.

Gate fee; \$15 for adults, smalls 3-12 \$8, 3 and under free, \$45 family cap (no clans/group Households/etc.), \$3 NMS in effect. Make checks payable to "SCA Inc – Shire of Myrtleholt".

Directions: From the north: on I-5 southbound, take Grants Pass exit 58 towards Redwood HWY US 199/City Center, go 3 miles through town to OR-238 West, go 12 miles to Water Gap Rd., go 5 miles and take a right on Williams Hwy, go 1.5 miles to Cedar Flat Rd., go 1.7 miles to Davidson Rd. to left. From south: on I-5 northbound, take Grants Pass exit 55 towards Oregon Caves/Crescent City US Hwy 199 also known as Grants Pass Parkway to OR-238 West.



Summits June Investiture
Shire of Coeur du Val (*Adair Village, OR*)
June 20 – 22, 2008

The Coronets of the Summits lie waiting to grace the heads of the Tanist and ban-Tanist. The war fields of the Summits are ready for a new Defender to claim victory upon them.

The Shire of Coeur du Val happily invites all gentles to witness the final court of Prinz Berek and Prinzessin Liesel, and investiture of Their Heirs, Gustave Beiskaldarazi and Sofia Matriani della Tempesta, as the summer's solstice falls upon us.

Merchants and eric space reservations: please contact the autocrat before June 10.

Autocrat: Vis. Nadezhda Volynskaiia (Kim Stump), 2225 Geary St. SE, Albany, OR 97322. (541) 905-9443; nadezhda13 AT yahoo DOT com .

Site fees: Adult members \$10, adult nonmembers \$13, youth (13-18) \$7, children 6-12 \$4, children 5 and under free.

Make checks payable to “SCA Inc – Shire of Couer dul Val”.

Site: Adair County Park, 7295 NE Arnold Avenue, Adair Village, OR 97330. Site will open at 3 pm on Friday, June 20, 2008 and will close at 3 pm on Sunday, June 22, 2008.

Directions: From the south, make your best way to Corvallis, Oregon. Head north on Hwy 99 approx. 7 miles. Turn RIGHT onto Arnold Ave. After approx. 0.4 miles turn left into the park.

From the north, make your best way to Monmouth, Oregon. Head south on Hwy 99 approx. 18 miles. Turn LEFT onto Arnold Ave. After approx. 0.4 miles turn left into the park.

An Tir – West War
Barony of Vulcanfeldt (*Gold Beach, OR*)
July 3 – 6, 2008

Their Majesties of the West, Titus and Ellis, invite the Known World to take part in the grand War against the great and noble Kingdom of An Tir. Because the cost of travel has greatly increased in these times, Their Majesties have chosen to lower the site fee to \$10 for members (\$13 for nonmembers) in order to encourage the populace from all over the Known World to attend the heroic battle between the Warriors of the West and of An Tir. There will be a cooks' play day organized by Duchess Juanna and Lady Anne Serre, A & S classes organized by Sabrina de la Bere, and two full days of fighting. Viscountess Rosewitha is soliciting battle scenarios from the different war units and households that are interested in “sponsoring” a scenario. The marshals would run the actual scenario on the day of battle, so the sponsor can participate. If there is a large set up or moving of hay bales, the marshals will ask the sponsor to assist in this. Please contact Rosewitha to submit a war scenario at zwitharose AT yahoo DOT com. There will also be single combat tournaments and pick-up fighting after the war scenarios end, as well as an archery competition!

Please see www.phmoms.com/westantirwar for more information on the cooks' play day, A & S classes, archery info and much more!

Site info: 96029 Euchre Cr. Rd., Gold Beach, Oregon. Site opens at noon on Thursday July 3rd and closes at 4:00 pm on Sunday July 6th. Site fee is \$10 for members and \$13 for non members. \$5 for children 6 – 18 and children 5 and under free. Please make checks payable to: 'SCA Inc., West Kingdom'.

Autocrat: Ysabella Dolfin (Rachael Zavala); 524 Shelly Dr., Pleasant Hill, CA 94523; (925) 323-2177; ysabella AT bellatrix DOT org .

Merchant Coordinator: Elsbeth Cameron (Elizabeth Schmidt); (707) 407-8488; merchant AT westkingdom DOT org .

War Marshall: Rosewitha Wolfsdottir; zwitharose AT yahoo DOT com .

Directions: From the North: Make your best way to Port Orford, Oregon. Head south from Port Orford on Hwy 101 approx. 16 miles. Last milepost seen is 316. Turn left on Ophir Rd. just before you would reach milepost 317. Turn left on Euchre Creek Road and follow to site.

From the South: Make your best way to Gold Beach, Oregon, head north out of Gold Beach on Hwy 101 for approx. 11 miles to milepost 317. Turn right onto Ophir Rd. Turn left on Euchre Rd. Follow road to site.

Tryggvy's War II: Boudica's Revenge Barony of Three Mountains (*Rainier, OR*) July 25-27, 2008

We are doing it again!

If you were there for the first Tryggvy's War, you were witness to the people of Three Mountains and An Tir overcoming overwhelming adversity and still creating an exciting and memorable event. You won't want to miss out as we come together again to try and top that magical event with even more exciting competitions, games and war scenarios. Returning from last year, you will enjoy the Viking / Iron Valkyrie competition, as well as a reprise of the very popular Sheep game! There will be something for everyone to enjoy! War Elephants are encouraged.

The site will open at 11:00 am on Friday, July 25, and close at 1:00 pm on Sunday, July 27. Merchants will be allowed early entry beginning at 8:00 am, Friday, July 25.

Things to know about the site: No driving on the lawn – there will be assistance available for those who need it. Period camping has road access. Campers are encouraged to bring their wheel-barrows, apple-carts and radio fliers (wagons). There are 2 perma-biffs and lots of shade.

Autocrat: Shelly Casson (AKA: Boudica the Red), 6028 SE Knight, Portland, OR 97223; (503) 544-4522; shellycasson AT yahoo DOT com .

Supervising Autocrat: Mandy Grayson (AKA: Attia Prima, OP); mandy.grayson AT gmail DOT com ; (503) 984-7277 – no calls after 9 pm, please.

Website: <http://www.freewebs.com/tryggvy/TWMF.htm>

Fees: \$12 Member Adult – Prereg; \$8 Youth – Prereg; \$10 daytrip; \$15 Member at gate; \$10 Youth at gate. A non-member surchard of \$3 will apply. Make checks payable to 'SCA, Inc., Barony of Three Mountains'.

Site: Trojan Park – 71760 Columbia River Highway, Rainier, OR 97048.

Directions: From Portland: Take Hwy 30 north through Scappoose and St. Helens. The entrance to the park is on the right, just past the mile marker sign that says “Rainier 6 mi”.

From Longview: Go over the Lewis & Clark Bridge toward Rainier. About 5 ½ miles past downtown Rainier, the entrance is on the left.

Archery Academy & Ithra Barony of Three Mountains (*Rainier, OR*) September 19 – 21, 2008

Join us in the country. Camp on soft grass under trees, observe the ducks on the lake, watch banners flutter in the breeze, and hear the sound of arrows coursing through the air as we turn our attentions to the honorable and celebrated discipline of archery – the sport of monarchs and tool of war and recreation. This teaching event has classes for the Archer, Bowyer and Fletcher. There are also Ithra Core and other unique classes. Participate in activities such as archery novelty shoots and royal rounds. Event and Class pre-registration required (postmarked by August 31); follow Registration Instructions at <http://www.currentmiddleages.org/archeryacademy/> , or contact the Autocrat.

AUTOCRAT: Ersebet Janos (Jocelyn S. Mackie), 5228 Rinearson Rd., Gladstone, OR 97027, (503) 557-7488 (no calls after 9 pm please), istp.archer AT gmail DOT com .

SITE INFO: The site is PGE Trojan Park, Rainier, Oregon. Gate opens 3:30 pm Friday, closes 2:30 pm Sunday. Fee: \$12 Adults (ages 18 & up); \$8 Youths (12-17 yrs.); \$5 Children (6-11 yrs); 5 yrs. & under free. Day-Tripping fee: \$10 Adults, and above prices for the rest. Non-member surcharge of \$3. Make checks payable to 'SCA Inc., Barony of Three Mountains'. Discreetly wet. Mundane alcohol, fire and leash laws strictly followed. STANDING WATER ON SITE: PARENTS, WATCH YOUR CHILDREN. Do Not Drive On The Grass! We encourage you to bring a wagon, dolly, or cart.

MERCHANTS: There is space for five merchants, contact the Autocrat for approval. \$18 Merchant Fee.

DIRECTIONS: From the North: Take best route to I-5 South. Take exit 36 to merge onto Tennant Way/WA-332 W towards Industrial Areas/US-30. Continue on Lewis & Clark Bridge into Oregon. Merge onto US-30. Turn left at park entrance at milepost 41. Follow SCA signs. From the South: Take best route to I-5 North. Take exit 299B on the left to merge onto I-405 north toward Beaverton/US26 W/City Center; take exit 3 to merge onto US-30 W and St. Helens; take a slight right at NW St. Helens Rd/US-30 and continue to follow US-30 to milepost 41; turn right into park entrance and follow SCA signs.

Egil's Debrief Minutes
June 9th, 2008 / A.S. XLII
At the abode of Saethryth Seolferlocc

Alysaundre did the bulk of the presentation regarding the event wrap-up. He reported that this Egils had been a great opportunity to introduce lots of new stuff. He felt that, overall, these attempts and the event itself were successful. There were no major problems.

Attendance was a total of 686 people. Total expenses were \$9,902.72; total revenue was \$12,540. The event made a total profit of \$2,637.28.

We had comparable attendance last year, but expenses were kept below budget in almost every category of spending, which led to the event's success. Alysaundre went on to detail the various expenditures that had been made, and shared his opinions regarding them.

\$500 was spent for gravel to pave the road leading to parking. Future coordinators may want to reduce the use of gravel next year, though part of this depends on what the parks department wants to do.

More was spent on biffies than last year, and we may want to reduce the number used next time. On the other hand, it **was** nice to have plenty of access to biffies and handwashing stations, and we could have used a few more of the latter.

There was no cost for a generator this year, as we did not use one. Radios were bought by the Barony as a capital expense for use at **all** Baronial events. This reduced the cost associated with renting radios and will eliminate that need for future events.

Money was saved by picking up and dropping off the golf cart. Admittedly, this will not always be possible, as autocrats may not always have a vehicle appropriate for doing so.

The event sitebook cost \$454.70, about \$50 less than was budgeted.

\$120 was spent for advertising in the Crier, which included putting the pre-reg form as a center spread in one issue. People did make use of these.

\$81.50 was spent on postage – half of what was budgeted.

Worker treats cost \$151.74, \$50 less than was budgeted.

Tokens cost \$124 for the 8 pounds of pewter that were used to make them. This saved us about \$500. Best of all, leftover tokens can be melted down and reused.

The arrangements for the Three Pillars competition cost \$527.16. This was perhaps the most economical category, as we came in 70% under budget and still have 2 tubs of prizes and goodies that can be used at future events, thanks to the Thingmakers' Guild. Using Thingmakers is definitely the way to go in order to have cool surprises and to save money.

Arrangements for the Silly Sundays were \$329.27. This was slightly over budget. Archery activities added to the cost.

We used half the number of haybales as we used this year.

We have a refund pending from the parks department, as the fee we paid was based on a 1000-person attendance.

No complaints were received at gate about the price of attendance. It is recommended that we still use the day-trip fee; on Sunday, 23 paying adults made use of this. It was suggested that we might use hand stamps next time in order to keep track of day-trippers without having to issue them a separate token. Tokens could still possibly be purchased by day-trippers for an additional fee.

Comped attendance was about the same as last year. There were no real problems in this regard.

Alysaundre feels that we can leave prices the same and be fine. It might be worth lowering them, but personally he would want to wait until after next year to see if it truly is an issue. He is definitely against raising prices.

Tadhg added that in meeting with Her Majesty, that She had encouraged branches to lower their site fees and to institute family caps.

Alysaundre believes that family caps are a good idea, but they are problematic for this event because people within households don't always arrive at the same time on the same day. He agrees that it definitely is a good idea for smaller events. It is possible that a family cap could be used next year, as an option **only** for those who pre-register.

Pavilions will need work and replacement. Gold Key, especially, is pretty much toast at this point, having been severely plagued by mildew.

We had 19 merchants on site. Twenty originally signed up, but one had to leave due to illness and their fee was refunded. Three or four of the merchants present had also attended Crown in the South. All merchants seemed happy with the layout and general affairs. We can probably keep merchant fees at the same level next year.

As far as autocrattng, overall, things went well. An ambulance did come on site once, but it was not due to anything event-related. There were only 2 injuries over the course of the event.

People brought more pets than last year (45 this year as opposed to 26 last year); everyone brought their proof of rabies vaccination. There was one dog that was not attended very well, and a few scuffles between animals, but overall everything was well-contained.

Saethryth wondered if we could try a coursing competition next year. This was met with great interest and is regarded as worth pursuing if possible.

If there was a hitch with anything, it was with the website. Fearga had been responsible for maintaining it, but was not able to commit to it as much as she should have. Alysandre suggested using GoDaddy's hosting service to streamline email contacts for event organizers by using pointers that will hook up with their email; this will save the trouble of having to keep track of the addresses of different people each time we hold the event. Cost is approximately \$20 a year. All agreed that the site should be live no later than January 2009 to aid in publicizing the event. Maura would like to start up the website for next year and write it; she was encouraged to collaborate with Digr on this.

There were still problems with communicating with the Crier. This seems to be related to an ongoing problem with Karis' email.

With the main presentation completed, the floor was opened for everyone to share their opinions and observations.

Iurii liked the general setup of merchant's row, but found that some of the displays were confusing and/or not well-defined. However, there is not much we can do about this, as merchants are responsible for their own set-up and signage.

Maura said that the rubber totes definitely need to disappear from view during the event. Alysandre acknowledged that they are distracting; unfortunately, as often happens, both setup and teardown were understaffed. During setup, people tend to get exhausted putting everything up, and have very little interest in tidying up and making everything look pretty and period.

People have also been tending to set up their personal pavilions near the eric to view fighting, and many of these are of mundane design. Marian said that at past events, the Barony used to make a point of inviting visiting branches to set up **period** pavilions for their respective populaces to gather together and view events on the eric. We may want to establish rules regarding pavilions and land use around the eric at future events.

She would also like to see the waterbearing equipment be made less modern-looking; this could possibly be done by painting the containers to make them look wooden. Alysandre said that this could possibly fall under Regalia, as well as Thingmakers.

Maeve suggested getting collapsible garbage cans for Big Green and the Marshal area.

Both Maura and Morrghan wanted to know if there is a better way that we can enforce the no-smoking ban on the eric. Alysandre and Angharad both emphasized that it is **Kingdom** law...however, this doesn't seem to be dissuading people very much. Marian suggested arming children with squirtguns to put out the smoking people, or at least to advise them that they are on fire.

Brother Al expressed his appreciation of having Angharad, Mauera, and Ceridwen available as trustworthy money handlers to cover for him, as well as the Sugary Biscuits and Iron Rose households for general gate-help.

Anyanka reported that we had good coverage for volunteers all the way through Saturday afternoon, but then it dropped off sharply.

Brother Bob noted that without constabulary this year, shutting down gate at night and feeling secure about it was problematic. A lantern is also needed for Gate, next year. This should be a fairly inexpensive item to obtain.

Overall, gate was handled well; things seemed to go more smoothly than they have the last couple of years.

Traffic was a bit confusing. There was a miscommunication with the people who were marking the roads, so cars were going down paths that we would have liked to keep them off of. Cars absolutely need to be moved from site to parking. The worst offenders were in back, where a clearing is often seen to be an extra parking lot. Having 'No Parking' signs would be a good idea. It was agreed that signage in general could stand to be improved.

If possible, getting some kind of headlight for the golf cart so it can be used after dark would be a good idea as well.

Raven and Marian went over what happened at Three Pillars. They had 2 overall competitors. Bardic and Costume were the only categories that had only one entrant; the other categories had a good turnout. There were approximately 20 entrants in the tournaments and 28 people did archery. Estimated total entrants is 150. Not many of the passbooks were turned in for scoring, however.

Juan said that he had missed having axe throwing this year and would really like to see it done next year. In order to do so we will need to make sure to get rounds for that purpose.

Mauera felt that we should post a permanent set of the A & S competition rules on the Barony's website so that people can always reference them and work on projects for the Three Pillars all year long. She also felt that the Adiantum Customary should have something in it that details just what Egils is.

Raven, Angharad, and Alysandre all responded that this could pose a problem, however, because people could easily interpret these as hard and fast rules that could not be violated. If such had been in place, the organizers of this year's Egils would have had a hard time making the changes that they had.

Alysandre suggested that members of the committee for this year's Egils should serve as advisors for those doing the event next year. He asked for a show of hands of those willing to commit to that. The majority of those present agreed to do so.

There was a complaint about the Double Elimination tournament ending early due to miscommunication...it just sort of petered off awkwardly.

Overall, Three Pillars can be viewed as a success.

Big Green worked well as a venue for displaying A & S entries.

Since a lot of people had gathered at Big Green over the course of the event, it seems that that would be a good place to put up a large board there that would hold a schedule of things happening at the event.

More town crying could also help, and it was suggested that the heralds' board be put by Big Green, as well. Heralds could have been utilized more efficiently.

Marian has a big brass bell or gong that she is willing to donate to the Lists in order to help keep people to the schedule.

Raven suggested that we move wrestling to Sunday so that it doesn't conflict with any of the tournaments.

Alysaundre thought that it would work all right if we extended the events of Three Pillars up to noon on Sunday, rather than ending on Saturday evening.

Morrghan wondered if we could arrange to have some fighting on Sunday. It seemed like a lot of fighter-type people were packing up to leave on Sunday. It would also help the fighters last longer, as they can spread themselves out over two days rather than having to fight in one long, intensive block on one day.

One drawback to the makeup of this year's committee is that there were no fighters on the staff, and so fighting was not really represented in the planning. Maeve suggested that we utilize the Lists staff for scheduling tournaments, as they tend to have experience in how different tournaments run.

Mauera would have liked for there to be more formal and easy to track modes of discussion in regards to the planning of the event – scheduled meetings, and such. Much of the time, it was hard to keep abreast of things unless you were very much in the middle of planning.

Alysaundre replied that using a public venue for public discussions also invites cost. He used the room at Northwood Church, which charges \$25 per use, as an example. It is not always easy to get access to free sites like the room at Market of Choice. He is not opposed to having public meetings about planning, but cost is something that planners will want to keep in mind.

Iurii brought up that he was confused about his exact duties for waterbearing on Sunday...it was really hard for him to tell if he needed to be there on duty or not.

Anyanka would have liked for there to have been a more definitive list of people on the Egils website to contact in order to make arrangements for various things, like scheduling volunteers. It was hard to track some people down at times.

Aesa suggested that perhaps staff could include a 'help desk' sort of person to answer questions regarding the event; that person would be the one person that everyone in the populace could access to ask questions. It would then be the responsibility of that person to do the legwork in tracking down other members of staff for answers to the questions. Many times, getting an answer to a question involves being referred to three people and having to hunt them all down separately, which can be very confusing, intimidating, and/or off-putting for a person, especially if they are new to the SCA or the Barony.

Angharad discussed the Bardic for a moment. It was fun. It ended up being on Sunday rather than Saturday, due to Court running long, but it ended up working out very well as it served the additional purpose of entertaining folks at the Norse trade blanket. Attendance was 65 people. The current Bardic Champion had had her first bardic at Egils 2007, and she cited the low-stress environment as having encouraged her to come and compete.

Alysaundre said that lots of people were unclear on the scheduling for classes; it was very nebulous. A tentative schedule would have been better than having no schedule at all.

The tailor shop in the Artisans' Village needs signage! The Artisans' Village overall could use more participants. Alysaundre would like to run a period woodworking booth there next year, and is willing to oversee A & S stuff on the committee next year as well. Saethryth would like to see a bowyer's booth in the Village, too...perhaps a bowyer/fletcher shop.

Ariana stated that scheduling conflicts, where there are two events going on at the same time, are not necessarily a bad thing, as long as they are appealing to different interests. She was curious to see what others thought about this, but felt that generally things had gone well.

Saethryth hates the thought of making young people choose between activities, especially if there is nothing for them to do later on in the day. Ariana agreed with that and felt that we must be careful in our scheduling. She feels that should we get an officer to fill the position of Pied Piper, that this particular scheduling would fall under their purview.

Ariana led next into discussing the Sunday Sillies. The events that happened were not very strongly organized, but that had sort of been the point of it all. It had been very organic.

Angharad thought that the boat races were hilarious. Marian said that she had heard people plotting as they packed up on Monday as to what kind of boat they were going to build **next** year, so that particular event could be considered a success.

Ariana would have liked more structure and organization for the pillow jousting, as well as more support from the heralds and waterbearing.

With all of this talk discussing the utilization of heralds, Juan interjected with his own perspective, as an experienced herald. There is typically very little turnout as far as volunteers for heraldry. The people who do volunteer need to be able to conserve their voices and their energy, so they should be doing no more than three cries per day, at most, and they must follow whatever listings they are given to announce. They cannot add things to their list in the middle of their route, and they should not be expected to.

As far as duties at Egils went, Juan had handled town and field cries, Elizabeth had done consulting and general duties at Herald's Point, and Angharad got to do court. Ariana observed that splitting the duties among several different heralds seems to have worked well.

Tadhg said that it is extremely handy to have someone who can man Herald's Point and make up the crying schedules for people, because the Herald In Charge won't be able to do that; they will be too

busy doing field cries and trying to organize everything else. It was agreed that the Heralds' boards could have been utilized more.

Maeve said that the Campmaster will either need an assistant at the event, or a golf cart, as getting around the site is a constant task and an exhausting one at that. Signage needs to be made for the back to keep people from parking and camping where they shouldn't be. The Campmaster was the only person with a map of the reserved areas on site. Also, they were not listed on the Egils website, so no one could get in contact with them beforehand. Marian proposed getting a gas-powered scooter and mounting a horse-head on the front of it to give the Campmaster something cool to ride around on.

Anyanka said that, as volunteer coordinator, she really could have used the contact information for everyone a couple of months before the event. Please don't make last-minute requests for volunteers from her, as she will not be able to fill them.

She really liked the idea of having a general communications board set up by Big Green. Alysandre has made a chalkboard for Nordholt to use at their events and is willing to make one for us, too.

Anyanka was impressed by the number of hours that people put in volunteering. She would like for anyone who **didn't** get the volunteers that they needed to contact her, because that can serve as a reference point for the coordinator next year.

Morrghan said that there was a problem with lots of mundane tents and camping equipment in the meadow; she wants to see that area and the area around the Eric come back to having period camping again. The idea of having a deputy of the Campmaster, loosely called the Master of the Eric, was proposed; this person would focus solely on coordinating camping in that area. Saethryth said that where she comes from, various branches had had their own land agents and that these had all worked together. Alysandre said that this had been done in the past, but that nowadays attendance is much more spotty and that as a result of this the other branches do not make a point of appointing a land agent.

Saethryth reported that archery had had 35 participants, 5 of whom were experienced archers. She could really use 3 marshals to oversee this next time. The variety of targets was good.

Mauera would like a list of the committee positions for her records and possibly for the Customary.

Raven wanted to find a way to remind fighters entering the tournaments to remember to bring donations for the Novice Tourney prize. They were very lax on that this year.

With no further discussion, the meeting was adjourned, close to 9:30.

The following people were present:

Mauera Cethin

Aleyn M'Bain (Brother Al)

Iurii Levchenich

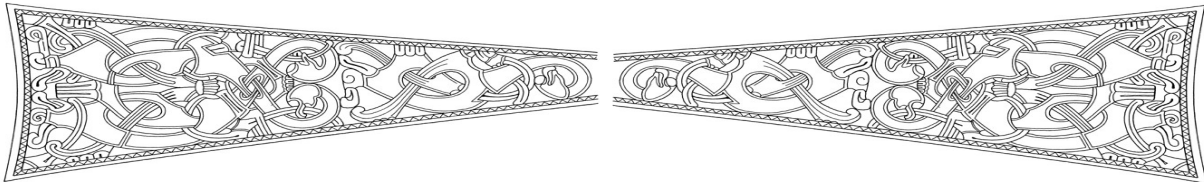
Brother Bob

Morrghan O' Siodhachain

Juan de Leon
Anyanka
Elizabeth Turner de Carlisle
Marian
Tadhg O' Murchadha the Wanderer
Raven
Angharad Bach
Alysaundre Welden d'Ath
Maeve
Saethryth Seolferloc
Aesa Sigtryggdottir

We now return to our regularly-scheduled meeting...schedule!!! Council will be held at the Market of Choice at 29th and Willamette on June 23rd at 7:00 PM!!!!

These notes were taken, compiled and edited by Aesa Sigtryggdottir. If you feel there is an inconsistency between what you remember and what happened, you may contact me at [silverwolfadiantum \[AT\] yahoo \[DOT\] com](mailto:silverwolfadiantum@yahoo.com). Apologies in advance if I mis-spelled your name. Khudaa haafiz!



An SCA Glossary

Every now and then, a term pops up in conversation that we may not be acquainted with, or which we do not fully understand. Therefore, I've decided to include some excerpts from a glossary, so that we might either reacquaint ourselves with the meanings of terms, or meet up with them for the first time.

These definitions come from the article, 'Who's Who – And What's What', published in the 3rd edition of the Knowne World Handbook. They were prepared by the editors of that handbook, after consultation with people in all Kingdoms of the Knowne World. ~ A. S.

Kill: To defeat in SCA combat. Requires a blow to the head or body hard enough to have been disabling with a real weapon of the type used, against armor consisting of iron mail with padding and an iron helm. The helm is in some places regarded as an open-faced Norman helm with a nasal, and in others as closed pot helm.

Knight: A member of the Chivalry who chose to swear fealty to the Crown. Both men and women have become Knights. Address a man as “Sir (Firstname)” or “Sir Knight.” At this writing, the feminine usage is not firmly set; when you first meet, address a woman as “Sir (Firstname)” or “My Lady Knight” -- she will advise you if she prefers a different form of address.

Laurel: One of the orders of great merit. Membership in the order is granted by the Crown (after consultation with the order's members in that Kingdom) to those who display great skill in one or more of the Arts and Sciences, coupled with unstinting willingness to teach their mystery and to use their talents to the benefit of the Realm, and who also display those qualities of courtesy, grace and familiarity with the arts and skills of the

Society required by Corpora for such recognition. The insignia of the order is the same as that of the Society itself, a plain laurel wreath, most often rendered as green upon gold. Some members of the order place the major charge from their arms within the laurel wreath, while others leave it plain, or put in a small shield showing their arms (or the badge of the Order of the Pelican, if they belong to both orders). You will see the badge of the order most often upon a medallion, but members also use it as an embroidered patch, a large design upon a cloak, and in some Kingdoms upon a circlet.

Laurel King (Queen) of Arms: The chief heraldic officer of the Society. (See Officer.)

Light weapons: The weapons used to reproduce period fencing, often called swashbuckling. By extension, all the equipment, rules, and techniques of such combat. (The full standards appear in the SCA Marshals' Handbook, and those current at this writing appear in Section 4 of the Known World Handbook.) In addition to the overall standards, the Board has required each Kingdom to adopt its own formal rules for period fencing before the activity may be included in events there; some Kingdoms have chosen not to do this, effectively banning the practice.

In some Kingdoms, "light weapons" are boffers (foam weapons designed to be used with minimal protective gear), not foils or epees.

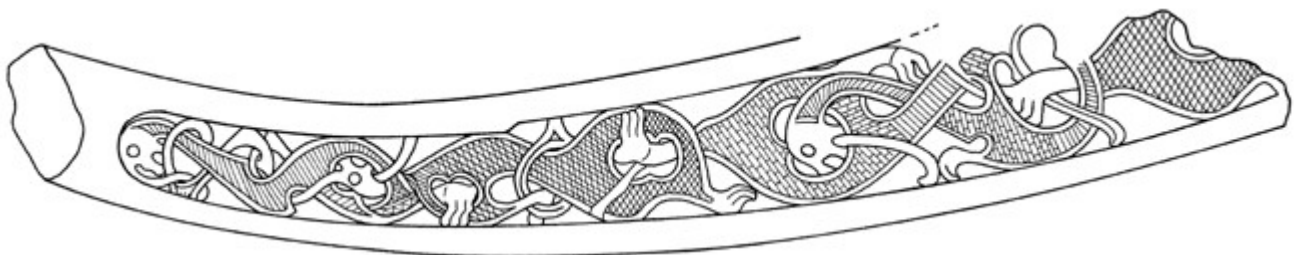
Lists: Derived from an old word for the woven edge of a strip of cloth, the term designates the border of the field on which a tournament is held and by extension the field itself and the roster of fighters who take part in it. It should always be capitalized, and include the final "s." (See Eric.)

Lord or Lady: Used as a title (with a capital "L"), these terms designate the holder of an Award or Grant of Arms. (Holders of Grants may also use "His Lordship" or "Her Ladyship" in correspondence. In some Kingdoms the terms "Honorable Lord" and "Honorable Lady" are used by those who have a Grant of Arms.) Addressed as "Lord" or "Lady" Own-Name – but never addressed or referred to as "Name, Lord/Lady Place" as that usage is banned in the Society, because it indicates that one is the ruler of the indicated place. (The latter rule is needed because many SCA names include real places, and it would be too complex to limit the usage to those that do not.)

Without the capital, the words form the common baseline of courteous address – anyone may be called "my lord" or "my lady" if you don't know what else to use; it's the polite equivalent of "Hey you!"

The same words with slightly different inflections can designate all sorts of human relationships – once your ear is attuned, you know without thinking about it whether someone who says "my lord" means "whosis over there," "my boyfriend," "my husband," or "the head of my household"...but stay alert – the things one knows without thinking can be wrong as easily as any other bits of information.

~ Compiled by Baroness Tamera FitzGlostre of Kilcarren, Baron Vargskol Halfblood, Mistress Hilary of Serendip, and Baron Alwyn Stewart, editors of the first three editions of the *Knowne World Handbook*. Taken from *The Knowne World Handbook*, 3rd edition, copyright 1992, Society for Creative Anachronism, Incorporated.



This Month in Medieval History

June 9, 721: Odo of Aquitaine, also known as Odo the Great, defeats the Moors at the Battle of Toulouse. While he was for a time an enemy of the Frankish king Charles Martel, circumstances eventually forced him to ally with the Franks, and he assisted in their defeat of the Umayyads in 732 at the Battle of Tours.

June 9, 1310: The Maesta Altarpiece, a seminal artwork of the early Italian Renaissance, is unveiled and installed in the Siena Cathedral in Siena, Italy by its creator, Duccio di Buoninsegna.

June 11, 1509: The marriage of Henry VIII and Catharine of Aragon takes place. On June 24, they are crowned King and Queen of England.

June 13, 1525: Martin Luther marries Katharina von Bora, against the rules of celibacy decreed by the Roman Catholic Church for priests and nuns.

June 15, 1215: King John of England puts his seal to the Magna Carta.

June 15, 1219: The reputed birth of the Dannenbrog, the flag of Denmark and the oldest national flag in the world. According to legend, it fell from the sky during the Battle of Lyndanisse (now Tallinn) in Estonia; it renewed the Danes' morale enough to turn the tide of battle and give them victory. Tales of crosses being seen in the sky are common throughout the history of many nations, and this appears to be a version of that story, implying that victory was assured through divine favor.

June 17, 1579: Sir Francis Drake claims a land he calls *Nova Albion* (modern California) for England.

June 17, 1631: Mumtaz Mahal dies during childbirth. As an expression of his grief, her husband, Mughal emperor Shah Jahan I, commissions her tomb, the Taj Mahal. It took over 20 years to build.

June 18, 1178: Five Canterbury monks see what was possibly the Giordano Bruno crater being formed on the moon. It is believed that the current oscillations of measurements of the moon's distance from Earth are a result of this collision.

June 20, 1214: The University of Oxford receives its charter.

June 22, 1633: The Holy Office in Rome forces Galileo Galilei to recant his scientific view that the Sun, not the Earth, is the center of the universe.

June 23-24, 1314: At the Battle of Bannockburn south of Stirling, King Edward II of England and Robert I (the Bruce) of Scotland meet in battle. The Scottish forces defeat the English, forcing them to withdraw, and as a result, Scotland regains its independence from England.

June 24, 1374: A sudden outbreak of St. John's Dance causes people in the streets of Aachen, Germany to experience hallucinations and begin to jump and twitch uncontrollably until they collapse from exhaustion. At the time the phenomenon was thought to be demonic in nature, but modern studies theorize that this happened as a result of ergot poisoning.

June 29, 1613: The Globe Theatre in London, England burns to the ground. It is rebuilt within a year and remains in operation until 1642.